# **Dany Setiyadi**

# Product Designer

# **Work Experience**

## Freelance - UX Product Designer

Milano, Italy | 2017 - Present

- Designed and optimized 15+ digital and non-digital customer journeys, boosting retention.
- Collaborated with analysts and engineers to use data insights for design improvements, enhancing user engagement and product intuitiveness.
- Spearheaded digital strategy and design solutions, driving innovation in hospitality, gamification, and retail to improve UX and operational efficiency.
- Partnered with stakeholders to address user pain points, increasing customer satisfaction.

# Westhouse Italia S.r.I - UX Designer Specialist for Whirlpool EMEA Milano, Italy | 2022 - 2022

- Led UX/UI design for Whirlpool and multi-brand websites across six regions, boosting market positioning by 15% and user engagement by 70% through competitive analysis and trend identification.
- Streamlined user stories in PBR sessions with D2C EMEA, aligning with business goals and cutting project timelines.
- Collaborated with the e-commerce team to design wireframes and mockups, enhancing user engagement and optimizing sprint outcomes.
- Partnered with EMEA teams to apply accessibility-first design, and improving UX for European customers.

# Just Juno (start-up) - User Experience & Service Designer Berlin, Germany | 2019 – 2021

• Integrated user needs, business goals, and product roadmaps to align solutions with stakeholder objectives and boost user satisfaction.

## Ilaria Nava Studio - Designer

Milano, Italy | 2013 – 2013

 Collaborated with head designer Ilaria Nava to develop and present a smart school initiative for Ghana, focusing on user-centered design and innovative solutions

# Beyond Design - Co-founder & Interior Designer

Jakarta, Indonesia | 2008 - 2011

- Led cross-functional teams of 10+ members to implement design projects, ensuring 100% adherence to client specifications and delivering 15+ projects on time and within budget.
- workshop furniture production operations, expanding the team from 3 to 20+ employees and managing 30+ on-site workers, resulting in a 90% increase in Scaled production capacity.
- Developed and presented 20+ custom project proposals tailored to client needs, budgets, and production timelines, achieving a 95% client approval rate and driving revenue.

## Multi Sentosa Pratama - Interior Designer

Jakarta. Indonesia | 2006 - 2008

 I collaborate effectively with clients and manage construction teams and vendors to deliver custom builds, ensuring project success and client satisfaction.

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## Education

### Politecnico di Milano

M.Sc. Product Service System Design.

Milano, Italy | March 2011- April 2016

## Universitas Pelita Harapan

B.A Interior Design

Jakarta, Indonesia | July 2001 - April 2006

#### Certification

# Professional Certificate by Coursera

- Google Project Management. | June 2023
- Google Data Analytics | February 2022

## **Projects**

### **UX & Service Design Lecture**

# Universitas Pelita Harapan | Indonesia | 2021

- Delivered lectures and mentored 3rd-year interior design students in applying service design and UX principles to create innovative airport commercial spaces for their final projects.
- Provided hands-on workshops and industry insights to build practical skills and prepare students for professional design careers.

## Product & Service Designer

## Cocoon x AMKO | Hamburg, Germany | 2016

- Partnered with Cocoon and AMKO to launch innovative amenity kits for airline passengers at the Aircraft Interiors Expo (AIX).
- Designed high-quality, curated kits tailored to enhance the in-flight experience for modern travellers.

## Skills

# **Technical Tools**

- Design & Prototyping: Figma, Adobe Creative Suite (Photoshop, Illustrator, InDesign), Miro
- Web Development: HTML, CSS, Basic JavaScript
- Data & Analytics: SQL, Hotjar
- Productivity & Collaboration: MS Office, Jira

## Design & Management Skills

- Design Expertise: Interaction Design, User-Centered Design, Design Thinking, Prototyping, Usability Testing, E-commerce Design, User Research, Empathy & Understanding of User Needs
- Project Management: Agile & Scrum Methodologies, Cross-functional Collaboration, Product Requirements Definition

## Languages

- Fluent: Indonesian, English
- Advanced: Italian